Savannah Grey Cliff McNish


'Savannah Grey' introduced by Cliff McNish

Cliff McNish introduces his haunting thriller Savannah Grey. 'Angel', a novel by Cliff McNish introduces his award winning ghost story Breathe. A Ghost Story introduced by Cliff McNish Cliff McNish introduces his novel 'Angel'.

PARANORMAL HAUNTINGS IN SAVANNAH GEORGIA READ THESE BOOKS Completed Pages: Johanna Basford DO NOT TRY GYMNASTICS ON A TRAMPOLINE AT 3AM CHALLENGE! (REAL GHOST NOT CLICKBAIT) The Paper Palace || Book Review Fur Tutorial for Beginners | How to Use Grayscale as a Guide | Rachel Mintz Friendship | Part 1 BOOKS TO FEED MY BOOKSHELVES! My Favorite Self-Published Fantasy Books! (As of March 2021) "SAVE IT!" Presented by Brenda Sewell

August Reading Vlog Part 3 Breathe by Cliff McNish - featuring The Nightmare Passage Cliff McNish introduces his creepy supernatural thriller 'The Hunting Ground' 'The Hunting Ground' by Cliff McNish - '... a seriously chilling read.' The Bookseller Breathe a chilling ghost novel by Cliff McNish Breathe by Cliff McNish Cliff McNish in conversation with Philip Ardagh about his ghost novel BREATHE The Hunting Ground by Cliff McNish Breathe Trailer Nick's Book Report 10-18-10 'Angel' a novel by Cliff McNish The Hunting Ground by Cliff McNish Welcome to Cliff McNish's Guestbook

It's a difficult time for fifteen-year-old Savannah Grey - she's settled into her latest foster placement, but her body is acting strangely. Then other strange things begin to happen: nature, it seems, is exerting an overpowering force on the world. Birds behave erratically. Gusts of wind blow leaves so fiercely they seem to lure people away. And Savannah discovers she has supernatural powers. Meanwhile, she feels drawn to the new boy Reece whose life is even stranger than hers. Quickly Savannah and Reece realise that nature has a purpose for them both. For they are on course to meet the vile and evil Ocrassa, who wants to destroy the world by corrupting nature. And it wants Savannah Grey to help realise its savage intent.

As nature seems to be exerting an overpowering force on the world, a fifteen-year-old English girl learns that she has supernatural powers and discovers her true purpose.

When Elliott and his brother, Ben, move into the old and crumbling Glebe House they don't expect to find themselves sharing it with ghosts. But soon sinister events are unfolding. An old diary reveals glimpses of the mansion's past - and of a terrible tragedy. A mysterious woman talks to the dead. And evil lurks in the East Wing - a hideous labyrinth of
passageways devised by a truly twisted mind. Can Elliott and his family escape the clutches of Glebe House? Or will they be trapped in the maze of corridors, forever hunted by the dead?

Jack is not a normal boy. He can talk to ghosts. In his new home, an aging farmhouse, he meets the Ghost Mother, a grief-stricken spirit who becomes very attached to him...too attached. He learns that the Ghost Mother is preying in the cruelest imaginable way on four child ghosts who are trapped in the house, stealing their energy to sustain her own. Before Jack can figure out how to help them, the Ghost Mother takes possession of his real mother's body. Jack wants to fight back, but he has severe asthma and risks fatal attacks with any physical exertion. It will take all his resources, and his mother's as well, to fight off the Ghost Mother and save the ghost children from a horrible fate.

Six children leave the comfort of their homes. They are drawn to Coldharbour - an eerie wasteland of wind, rats, seagulls and rubbish tips. Emily and Freda, the twins, scuttle bright eyed and insect-like in search of the others. They find Thomas on a food tip. The gentle giant boy Walter joins them and so does Helen, who can read minds. And at the centre of it all is luminous Milo, his skin hot and bright with silver. Each of them has a unique gift, but they must learn to use their skills fast. Drawing ever closer in a maelstrom of fury is the Roar, something vast and dreadful that wants to destroy them all. As in The Doomspell trilogy, Cliff's characters really are 'the children next door' until they discover the powers they possess and he sweeps them and the reader into his worlds of magical fantasy, writing exciting, breathtaking adventures with richly imagined, vividly drawn characters, and an infectious energy, warmth and humour. The Silver Child is book 1 in a heart-stopping new sequence.

The children drawn to Coldharbour prepare to battle a terrifying force headed their way.

At the Happy Paws Rescue Centre, every pet dreams of one thing: going home. But Ralph, Mitch, Bessie and Fred are the no-hopers: dogs so difficult or troublesome they aren't expected to ever go home. Ralph's face is scarred. Bessie can't stand to be touched. Mitch can't stop chasing cats and Fred . . . has just given up. Who'd want to adopt any of them instead of a cute little puppy? But when Happy Paws reviews its policy of never putting an unwanted pet down, time starts running out for the dogs. Can they prove that they're worth a second chance? Will there be hope for the no-hopers after all?

Joseph Bruchac, the award-winning author of Skeleton Man, puts a contemporary spin on Native American lore to create a spine-tingling tale of monsters and darkness. What kind of sinister creature lurks in the dark pond in the forest? Armie can feel it calling to him . . . and he suspects the answer may lie in the legends of his Shawnee ancestors. “Although it’s steeped in Mohawk lore and tradition, Bruchac’s story is contemporary both in its setting and its celebration of the enduring strength and courage of Native American women.” (Booklist)
Milo, transformed into a luminous silver child, keeps watch over the teeming city of Coldharbour, now filled with children from all over the world. We meet Tanni and Parminder, who lead the frightening Unearthers, children who are virtually human drills. But who is controlling them? Why are they draining Thomas of his beauty? Where is the Roar? And what is the significance of the mud dolls that Jenny makes? In an intense and page-turning story, the destinies of these magical children unfold as battlelines are drawn around them for the biggest fight ever between good and evil.

FANTASY & MAGICAL REALISM. Children the world over are flexing their powers, but it is only Rachel and Eric who finally have the skill to confront the Griddas, the terrible creatures unleashed by the High Witch. Cliff McNish writes with verve and sparkling imagination in this breathtaking novel.